

Diana Chiu

Software Engineer

Work Specializes in Customer-Centric Design and Making Cute Happen

Software Engineer - Amazon

Develops reliable and scalable software for Amazon's Last Mile. (2019-present)

Software Engineer Intern - Amazon

Develops tools and services to streamline subscription payment investigations and audits. Intern while attending university. (2017-2019)

Founder, Artist, Developer - Windlyn

Designs and develops a safe virtual space geared towards young women. Combines passion for art and software in developing the cutest place on the web. Manages online community, features, minigames, content, business. (2013-now)

Software Engineer - iFixit

Develops inventory and shipping tools for in-house and international operations, creates features for Dozuki customers (SaaS) and shop, works with translators to localize the site and incentivize users to translate submitted content. (2015-2017)

Quality Assurance Engineer - iFixit

Fixes bugs and UI/UX, creates and maintains automated test suites. (2014-2015)

Education

California Polytechnic State University San Luis Obispo

Software Engineering, accepted early-admission (2014-2019)

Cuesta Community College

Computer Science, dual-enrolled with High School and University (2013-2015)

Illinois Institute of Technology

Computer Science, dual-enrolled with High School (2013-2014)

San Luis Obispo High School

Computer Tech and Programming, graduated a year early (2010-2014)

Awards

National Center for Women in Technology AiC Award

National Runner-Up (2014), Regional Winner (2012-2014)

Winifred Sears "Pop Davis" Memorial Scholarship

Winner (2014)

Activities

Hackermums Instructor

Teaches HTML/CSS and programming fundamentals to group of women without STEM backgrounds or higher education (2017-2018)

SLO-Botics Robotics Tournament Judge

Positively reinforces engineering practices, encourages the high/middle school students to persue careers in STEM fields. (2015-2018; Judges' Advisor 2019)